

DEFENSE AND COMPETITIVE BIDS	LEADS AND SIGNALS			CONVENTION CARD
OVERCALLS:	OPENING LEADS AND STYLE			FRANCE
STYLE: natural 4 cards possible at level 1 Responses: natural ; weak jump raises New suit: forcing if at the same level Jump new suit: natural + fit, jump cue-bid = good raise	Lead	In Partner's suit		Bénédicte CRONIER Sylvie WILLARD
IN BAL.POS.: nat. shows less than good opening hand	Suit	3 rd and 5 th		SYSTEM SUMMARY
INT OVERCALL	NT	4 th best	3 rd and 5 th , except in♣: 4 th best	GENERAL APPROACH AND STYLE
OVERCALL: 16-18 HCP (After Pass: 4 in the cheapest and 6 in the other) IN BAL.POS: 9-13 HCP Responses: Stayman and Transfer	Subs	Same	3 rd and 5 th	5 CARDS MAJOR – BETTER MINOR 2♥ AND 2♠: WEAK 1♦ MAY HAVE THREE CARDS WITH 4-4-3-2 1NT opening: 15 ⁺ - 18 ⁻ 2 over 1 : 10 ⁺ HCP : promises rebid
JUMP OVERCALL	Other			
ONE SUIT: weak 2 SUITERS: 1♥/1♠- 3♣= other major + ♦ 1♥- 2♥ = ♠+♣ 1♠- 2♠ = ♥+♣ UNUSUAL 2NT: 2 lowest suiters	LEADS			
DIRECT CUE-BID AND JUMP CUE-BID		Vs Suit	Vs NT	
DIRECT CUE-BID: 2 suiters JUMP CUE-BID: asks for a stopper for NT over 1♥/♠ (nat.over 1♣/♦)	Ace	AKx(x); AKQ(x); AKJ(x); A(x)	AKx(x); AQ10(x); A(x)	SPECIAL BIDS THAT MAY REQUIRE DEFENSE 2♣: SEMI-FORC., BALANCED OR STRONG ONE SUITER 2♦: GAME-FORC., ACES ANSWERS 2♥ and 2♠: 6-10 HCP, 6 CARDS 3NT: solid minor no outside stopper
VS NT	King	AK; KQ(x); K(x)	AKQ(x); AKJ(x); KQJ(x); KQ10x; Kx	
2♣ Landy → 2♦ no preference 1) VS STRONG NT: X = penalty, 2♣ Landy(♥+♠) . 2) VS WEAK NT: Transfers; 2♣ Landy, X = penalty IN BAL.POS: 2♣ Landy; Transfer ; X = penalty VS 1NT OVERCALL: 1♣/♦ 1SA 2♣/♦: both majors 2NT: cue-bid with fit jump in new suit = natural + fit	Queen	QJx(x); Q(x)	AQJ(x); KQ(x); QJ10(x); QJ9(x)	
VS PREEMPTS	Jack	KJ10(x); J10(x); J(x)	AJ10(x); KJ10(x); J109(x); j108(x)	
Take out doubles. Two suiters. VS WEAK TWO: Cue-bid = ♣ + ♦ 4♣/♦ = other major + ♣/♦ 2NT: 16-19 (13-16 in bal.pos.). Then Stayman. Transfers	SIGNALS IN ORDER OF PRIORITY			SPECIAL COMPETITIVE BIDS THAT MAY REQUIRE DEFENSE
VS ARTIFICIAL 1♣ OPENING	10	A109(x); K109(x); Q109(x); 109(x)	K109(x); Q109(x); 109(x)	SPECIAL FORCING PASS SEQUENCES
Double: Take Out; 1NT: both minors; 2NT: both majors 1♣ Pass 1♦ Double: both maj ; 1NT: both min	9	9(x)	9(x)(x); H9x;	
OVER OPPONENT'S TAKE OUT DOUBLE	Hi-x	Hxxx; xxxx; xx; x	xx; xxx; xxxx(x)(x)	
One over one forcing	Lo-X	X; xxx; Hxx; xxxxx; Hxxxx	Hxx; Hxxx(x)(x); xxxx(x)(x)	
	SIGNALS (including trumps)			IMPORTANT NOTES THAT DON'T FIT ELSEWHERE
	1	Partner's lead Count : H/L = E	Declarer's lead Count : H/L = E	
	2	Encour. Or suit prefer.	Suit preference	
	3	Suit preference	Suit preference	
	1	Count : H/L = E	Suit preference	
	NT 2	High = E (A-Q).	Count : H/L = E	
	3		Suit preference	
	DOUBLES			PSYCHICS
	TAKE-OUT DOUBLE			
	SPECIAL, ARTIFICIAL AND COMPETITIVE DOUBLES			
	Negative doubles, Responsive doubles,	1♣ - 1♦ - X = 4 cards in ♥		
	Informative and optionnal doubles	1♣/♦ - 1♥ - X = 4 cards in ♠		
	Maximal overcall double			
	Double over fits and preempts			
	Lightner			
	Double over two suiters shows values			

TRUSCOTT : Idem maj. and min. (Strong raise)
Jump in new suit natural + fit

Double from the opener : good hand with support

Light opening bid in 3rd according to vulnerability

	A R T	Number of cards	DESCRIPTION	X Negative thru	RESPONSES	SUBSEQUENT AUCTION	MODIFICATION OVER COMPETITION AND WITH PASS PARTNER
1♣		3	10+ HCP: may have 3♣ and 4♦ (rare)	4♥	1♣ - 1♥ (♠): may have longer ♦ Strong major jump shift limit raise	1m - 1M - Splinters 1m - 1M - 3NT = 4M, 18-19 balanced 5 4 2 2 1m - 1M-4m = 6m + 4M 2♣ is relay after 1NT rebid 1♦ - 2♣ - 2NT: 12-14 or 18-19	AFTER PASS: Jumps nat + fit AFTER OVERCALL: Jumps weak 1♣ - 1♦ - X = 4 cards in ♥ 1m - 1♥ - X = 4 cards in ♠
1♦		3	10+ HCP: may have 4♦ and 5♣				
1♥		5	10+ HCP	4♦	Splinters (3♠ = ♣, 4♣ = ♦, 4♦ = ♠) 1♥-3/4♥ = Pre, 1♥-3♣ = 10-11, 4 trumps 1♥-3♦ = 10-11, 3 trumps 1♥-3NT = 11-13, 4 trumps 1♥-2NT = 14-17, 4 trumps	Splinters 2♣ is relay after 1NT rebid 1♥ - 2♥ - 2NT = trial bid any hand 1♥ - 2♣/♦ - 2NT = 15-17 or 18-19 1♥-3♥ - 3NT = forcing control	AFTER PASS: DRURY FIT 2NT: ♣ + ♦ Jump: nat + fit, forcing 1NT = 6-11 HCP
1♠		5	10+ HCP		See 1♥ Splinter (4♣ = ♦, 4♦ = ♥, 4♥ = ♣)	See 1♥	AFTER OVERCALL: Weak jumps, but raise after pass
1NT			15-18 HCP 15 17 N V 15+ 18- V	3♠	2♣: Stayman : 4 steps 2♦,2♥,2♠,3♣: Transfers 3♦,3♥:Transfer, 3♠ : minors, 15+ HCP 4♣ (4♦): both majors with prefer. ♥ (♠)	1NT - 2♣ - 2♦ - 3♥ = 5♠+4♥ 1NT - 2♣ - 2♦ - 2♥/♠ = 7-8 H 5 cards 1NT - 2♣ - 2NT - 4♣/♦ = transfers for ♥/♠ 1NT - 2♣ - 2♥/♠ - 3♥/♠ not forcing	AFTER OVERCALL: Double: negative or Stayman Transfers Rubensohl style
2♣	X	0	SEMI FORCING 19-23HCP	4♥	2♦ relay 2♥,2♠,3♣,3♦ NAT. POS. 2NT: both minors 8+ HCP	Stayman and transfers on 2NT rebid 2♣ - 2♦ - 3♥/♠ = 6♥/♠ + 4♠/♥ 2♣ - 2♦ - 3♣/♦ = 7 cards 8, 8 ½ tricks	Negative Doubles Natural overcall
2♦	X	0	GAME-FORCING Any hand	4♠	2♥ NEG ACES ANSWERS 2NT POS.	Stayman and transfers on 2NT rebid 2♦ - 2♥ - 3♠ = 4♠ + 5♥	Negative Doubles Natural overcall except on X = Aces
2♥ 2♠		6	4-11 HCP		2NT relay New suit forcing	2M - 2NT - 3x: value in x 2M - 2NT - 4x: sg or void in x	Penalty Doubles
2NT			20-21 HCP	4♥	3♣: Stayman 4 steps 4♦: 5♥ + 5♠ 3♦,3♥,3♠,4♣: Transfers	2NT - 3♦/♥ - 3NT: misfit 2NT - 3♣ - 3♦ - 3♥ = 5♠ + 4♥	Negative Doubles
3♣/♦		7	Preempt		New suit forcing	SLAM APPROACH AND CONVENTIONS 4NT(sometimes 5NT): 5 Keys Cards Blackwood. Then next suit asks for Queen trump	

3♥/♠ 3NT 4x	X	7 7/8	Preempt Solid minor Natural preempts	4♦ asking for singleton	Josephine 5NT: grand slam force Controls and cue-bids
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NCBO : FRANCE

PLAYERS : CRONIER Bénédicte - WILLARD Sylvie

PREMIERE PARTIE : ENCHERES COMPETITIVES

LANDY

1SA 2♣ passe 2♦ : pas de préférence

1SA 2♣ contre passe : pour les jouer

surcontre : pas de préférence

BICOLORES EN INTERVENTION

1♥/♠ 2♥/♠ = ♠/♥ + ♣ 1♥/♠ passe passe 2♥/♠ = ♠/♥ + ♣/♦

1♥/♠ 3♣ = ♠/♥ + ♦ 1♥/♠ passe 1SA 2♥/♠ = ♠/♥ + ♣/♦

1♣/♦ 2♦ = ♥+♠

2♥/♠ 3♥/♠ = ♣ + ♦

4♣ = ♣ + ♠/♥

4♦ = ♦ + ♠/♥

DEFENSE CONTRE LES INTERVENTIONS BICOLORES

1♥ 2SA 3♣ = ♥ fort 1♠ 2SA 3♣ = ♠ fort

3♦ = ♠ faible 3♦ = ♥ faible

3♥ = ♥ faible 3♥ = ♥ fort

3♠ = ♠ fort 3♠ = ♠ faible

DEFENSE CONTRE LES INTERVENTIONS SUR 1 SA

1SA contre (punitif) surcontre = Texas ♣

2♣/♦/♥ = Texas ♦/♥/♠

1SA 2♦ passe passe 1SA passe passe 2♦

contre = appel contre = appel

1SA passe passe 2♥/♠

contre = punitif

1SA passe passe 2y

passe passe contre = appel

2SA = naturel

1SA passe 2y (texas) contre 1SA passe 2♣ contre

surcontre = fit et pas d'arrêt passe = pas de majeure , pas d'arrêt

passe = pas de fit surcontre = 1 majeure , pas d'arrêt

2y +1 = fit + arrêt 2♦ = naturel

2♥/♠ = 4♥/♠ + 1 arrêt

3♣ = 4♥+4♠ pas d'arrêt

3♦ = 4♥+4♠ + 1 arrêt

1SA passe 2♣ contre

surcontrepasse 3♣ (= quelle majeure ?)

3♥ = 4 Piques

3♠ = 4 Cœurs

1SA 2♥ contre passe 1SA 2♠ contre passe

2♠ = 4♠ 15-16 2SA = 15-16 avec ou ss 4♥ d'ou 3♠ = 4♥

3♣/♦ = 15-17 ss 4♠ et ss arrêt 3♣/♦ = 15-16 ss arrêt ne dénie pas 4♥

3♥ = 4♠ ss arrêt ou 17ss arrêt et dénie 4♥

3♠ = 4♠ avec arrêt 3♥ = 4♥ et arrêt

3♠ = 4♥ ss arrêt

1SA 2♥ 3♥ = 5♠ ss arrêt d'ou 3SA sur 3♠ = ½ arrêt

1SA 2♥ 3♠ = 5♠ + arrêt

NCBO : FRANCE

PLAYERS : CRONIER Bénédicte - WILLARD Sylvie

1SA 2♠ 3♦ = 5♥ d'ou 3♠ sans arrêt et 3SA avec arrêt.

1SA 2♠ 3♣

3♦ passe 3♥ = 5♦ + 4♥

1SA 2♣(Landy) 2SA= Texas ♣ d'ou 3♥= singleton ♠

3♣= Texas ♦

3♦= Texas ♥ naturel

3♥= Texas ♠ naturel

1SA 2y contre = jeu balancé

Stayman = jeu irrégulier

SEQUENCES SPECIALES

1♣ 1x 3x = fit ♣ + courte dans l'intervention

1♦ 1♠ contre 2♠

contre : peut cacher 4♥ avec main forte balancée ; 3♠ est un splinter.

1♣ 1♠ contre surcontre = honneur second et 8/9+ points

Le contre du cue-bid par l'intervenant demande une autre entame.

LA COLLANTE

1♣ 1♥ 1♠ 2♥

1♣ 1♦ contre passe

3♥ = main plate 3 atouts ou enchère de 3♠

1♥ = 3 ou 4 atouts mauvaise main

3♠ = barrage

1SA = naturel

4♠ = 18 - 19 balancés avec 4 atouts.

2♦ = pas fitté

2♥ = 4 atouts

1♣ 1♥ 1♠ passe

3♦ = super forcing

2♥ = main plate 3 atouts ou fort sans fit

3♥ = classique

2♠ = 3 ou 4 atouts main plate

4♦ = courte à ♦

3♥ = 5-4-3-1 15 - 17

4♥ = 18 - 19 balancés 4 atouts

3♠ = 5-4-3-1 12 - 13

3SA = naturel

4♥ = courte à ♥

4♠ = 18 - 19 balancés avec 4 atouts

1♣ 1♦ 1♥ passe

id

3♦ = 5-4-3-1 15 - 17 d'ou 3♥ forcing

1♣ 1♦ contre 2♦

- - 2♥ = 4♥ + 4♠ non forcing

2♠ = 4♥ + 4♠ forcing

contre orienté vers Sans-Atout

3♣ = non forcing

3♦ = fit ♣ forcing

1♣ 1♥ contre 2♥

- - 2♠ = 4♠ + 4♦

3♦ = canapé non forcing

contre = orienté vers Sans-Atout

3♥ = fit ♣ forcing

NCBO :

PLAYERS :

DEUXIEME PARTIE : ENCHERES A DEUX

RELAIS à 2♣

1♣	1♥	1♣/♦	1♥/♠
1SA	2♣	1SA	3♣/♦ = 4 cartes en majeure.
2♦	2SA = naturel		
	3♦ = 5♦ + 4♥ encourageant	1♣	1♥
	3♠ = 5♥ + 5♣ forcing	1SA	2♦ = 5♥ + 4♦ encourageant
		1♣	1♥
		1SA	3♦ = 5♥ + 4♦ forcing
1♦	1♥	1♦	1♥
1SA	2♣	1SA	3♦ = 4♦ + 4♥
2♦	2SA = 5♠ + 4♣ forcing		
	3♦ = 4♥ + 5♦ encourageant		
	3♠ = 5♥ + 5♦ forcing		
1♣	1♠	1♣	1♠
1SA	2♣	1SA	2♦ = 5♠ + 4♦ encourageant.
2♦	2SA = 5♠ + 4♣ forcing		
	3♦ = 5♦ + 4♠ encourageant		
	3♥ = 5♠ + 4♥ forcing		
1♦	1♠		
1SA	2♣		
2♦	2♥ = 5♠ + 4♥ encourageant		
	2SA = 5♠ + 4♦ forcing		
	3♦ = 5♦ + 4♠ encourageant		

SPLINTERS

1♥	3♠ = singleton ♣	1♠	4♣ = singleton ♦
	4♣ = singleton ♦		4♦ = singleton ♥
	4♦ = singleton ♠		4♥ = singleton ♣
1♥	1♠	1♥	1♠
2♦	4♣ = splinter fit à ♥	1SA	4♣/♦ splinter fit à ♥

REDEMANDES A 2 ET 3SA

1♦	2♣	1♠	2♣
3SA = 15-17 4-4-4-1		3SA = 18-19 avec 2♣	
1♠	2♣	1♠	2♣
2SA	3SA	2SA	3SA
4SA = 18-19 avec 3♣		4♣ = 18-19 avec 4♣	
1♠	2♥		
2SA = 15-17 avec 2♥ ou 18-19 avec 3♥, (sur 3SA, on nomme les contrôles)			

APRES 2SA DU REPODANT

1♠	2♥	1♠	2♥
2♠	2SA	2♠	2SA
3♥ = non forcing		4♥ = 6♠ + 3♥	
1♠	2♣	1♦	1♥
2♦	2SA	2♦	2SA
3♠ = forcing		3♣ = singleton ♠	
		3♥ = 6-3-2-2	
		3♠ = singleton ♣	

NCBO : FRANCE

PLAYERS : CRONIER Bénédicte - WILLARD Sylvie

DEVELOPPEMENTS APRES LA REPOSE D'1SA

1♠ 1SA

2♥ 3SA= fit ♥ + singleton ♠ sans bonne couleur

1♠ 1SA

2♥ 3♠= fit ♥ + honneur second à ♠

1♥ 1SA

2♣ 3♠= fit ♣ + As de ♠

1♠ 1SA

3♦ 4SA= énorme fit ♦ + singleton ♠

1♥ 1SA

2♥ 2SA = Texas ♣

3♣ = Texas ♦

3♦ = Texas ♥, orienté vers les Sans-Atout

3♥ = naturel

1♠ 1SA

2♠ 2SA = Texas ♣

3♣ = Texas ♦

3♦ = Texas ♥

3♥ = Texas ♠, orienté vers les Sans-Atout

3♠ = naturel

ENCHERES DE CHELEM

2SA 3♦

3♥ 3♠= demande de contrôle

2SA 3♥

3♠ 3SA = demande de contrôle

1♠ 2♥

3♥ 3♠

3SA= mauvais atouts (♥)

1♠ 2♥

3♥ 3SA= naturel

1♠ 2♣

2♠ 4♣= ♠ + ♣ sans contrôle rouge

Interrogatives

4♥ passe 4♠ = interrogatif

3♥ passe 4♠ = interrogatif

3♠ passe 4♥ = naturel

DRURY :

passe passe 1♥/1♠ passe passe passe 1♥/1♠ passe

2♣ passe 2♦ : ambigu 2♣ passe 2♦ passe

2SA : 6 bons Trèfles, 9/10 pts H

OUVERTURE DE 2♦

2♦ 2♥

3♠ = 5 + ♥ + 4♠

2♦ 3♣

3SA 4♣ = Baron

4♦/♥/♠ = Texas ♥/♠/♣

2♦ 2♠ passe passe

5♣ = Texas ♦

2SA Texas et Texas impossible = Stayman

NCBO :

PLAYERS :

2♦ contre 2♥ = As de ♥

2SA = naturel

pas de jeu = pas de jeu

2♦ 3y passe passe

4SA = naturel

2♦ 3y 3yy (contre) passe

4SA = Blackwood aux As

2♦ 3y passe passe

4y = bicolore ou tricolore

Après intervention le contre est Sputnik et tout est naturel.

